



2008 **BRINE** LAX Tournament Series

May 1, 2008

Dear Club Teams,

I wanted to take this time to thank you all for your participation in our 8<sup>th</sup> annual **Boys Upper Atlantic Lacrosse Tournament on June 20 – 22, 2008** at the United Sports Training Center. I cannot believe it is less than two months away. I am also excited to let you know the tournament this year is featuring the **Men's U19 National Team in an exhibition game on Saturday, June 21, 2008 at 4:30pm sponsored by US Lacrosse and the PLA!** They will be playing against the region's local All Stars on our turf field at USTC, and I hope that you will come and watch this remarkable event! In addition, I wanted to send you a few reminders about specific important dates, and tournament procedures that will be important to you as we get closer to the tournament, which I have listed below:

### **Important Dates**

1. The following is due: **Tuesday, May 20, 2008**
  - a. Balance
  - b. Rosters (**note: we are doing an online registration this year, please contact me if you do not have team usernames and passwords; link is on our website**)
  - c. United Sports Waiver
  - d. Accommodation Sheets
2. The Team Acceptance List will be posted: **Friday, May 30, 2008**
3. Tournament Schedules will be posted: **Friday, June 13, 2008**
4. **Mandatory** team registration: **Friday, June 20, 2008 (4pm – 8pm)**

### **Tournament Procedures**

1. All teams are **REQUIRED** to make hotel reservations through the CCCVB at [www.brandywinevalley.com](http://www.brandywinevalley.com).
2. In case of inclement weather, games may be rescheduled indoors or at offsite fields. Call the USTC Hotline: 610-466-9744 for more information. Bring indoor footwear! In the event the tournament is canceled due to weather conditions, a portion of your registration fee may be refunded.
3. All rostered players are required to be USL members and have a current USL number.
4. Players may **NOT** be doubled rostered.
5. High School Federation rules will be used for Senior A and Senior B divisions. U-11, U-13 Federation Rules and U-15 Federation rules will be applied to their respective divisions. There will be 10-second counts for U-15, Senior B and Senior A games. Further tournament rules are enclosed in this letter.
6. To ensure that we have adequate parking space, teams are **HIGHLY** encouraged to carpool to their respective facilities and games. Teams are only allowed to park in designated parking spots. It is prohibited to park on the grass, and cars may be towed if you park in

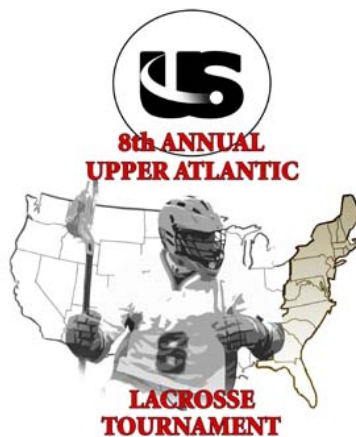
unmarked spaces. It is also prohibited to park in the local neighborhoods surrounding USTC. In the event of parking over flow there is an additional lot on site that may be utilized.

7. USTC is a **smoke-free facility**. There is **NO smoking** allowed inside the **United Sports Training Center** or **outdoors on the fields**.
8. There are **NO pets** of any kind allowed on the grounds of United Sports Training Center.
9. Team tents are permitted on the facility grounds, however, they should **NOT** be larger than a 10 x 10: **ANYTHING LARGER WILL REQUIRE A PERMIT!**
10. Note: Trainers will be on facility however; they are for medical emergencies only. If athletes need to have their ankles taped, they can provide their own or purchase supplies, and they may be taped. However, medical emergencies are first priority.

Again, I want to thank you all for your participation in our 8<sup>th</sup> Annual Boys Upper Atlantic Lacrosse Tournament, and I am looking forward to meeting you all this summer. Please feel free to contact me with any questions or concerns. I know this will be our best summer season yet!

Sincerely,

Becky Chambers  
Lacrosse Tournament Director  
(610) 466-7100  
[boyslaxdirector@go2ustc.com](mailto:boyslaxdirector@go2ustc.com)



## *Boys Upper Atlantic Lacrosse Tournament 2008*

### TOURNAMENT RULES

#### **REGISTRATION:**

Teams must register on Friday night. If teams are registering Saturday, one must come to the main headquarters tent near field 2, 1-hour prior to their first game. A coach/manager must turn in waivers for all players prior to the start of the first game during registration. Here coaches will receive a packet with tournament information.

**ROSTERS:** All rostered players must be USL members and have a current USL membership number. In the spirit of the tournament, no players should be double rostered. Only those players listed on rosters should be playing on the team. Players who are under the age requirement for a division may play up, but players above the age requirement may not play down a division.

**AGE DEFINITION:** Players may not be 11 years of age before December 31, 2007 to be eligible for the U-11 Division. Accordingly, players that turn 13 after December 31, 2007 are eligible. Players may not be 13 years of age before December 31, 2007 to be eligible for the U-13 Division. Accordingly, players that turn 13 after December 31, 2007 are eligible. Players may not be 15 years of age before December 31, 2007 to be eligible for the U-15 Division. Accordingly, players that turn 15 after December 31, 2007 are eligible. Players must be in the graduating class of 2009, 2010, or later for the Senior A division. Players must be in the graduating class of 2011, 2012 or later for the Senior B division. Regardless of age, no player who has completed High School is eligible to participate in the tournament. No player who has turned 18 prior to December 31<sup>st</sup>, 2007 is eligible to play in any division. **THERE ARE NO POST-HIGH SCHOOL PLAYERS ALLOWED IN THE TOURNAMENT.**

**RULES OF PLAY:** High School Federation rules will be used for Senior A and Senior B divisions. U-11, U-13 Federation Rules and U-15 Federation rules will be applied to their respective divisions. **THERE WILL BE 10-SECOND COUNTS FOR U-15, SENIOR B AND SENIOR A GAMES.**

**DURATION OF GAME:** All Games are two 25-minute running time halves, with a 5-minute half time. There are 5 minutes before the start of each game. There will be **NO TEAM TIMEOUTS DURING ANY GAME. Referees have the authority to start or end a half early to keep the games on schedule.**

**HALF TIME:** Half Time will be exactly five minutes.

**SUBSTITUTIONS:** Substitutions will be run as Federation Rules allow per each division.

**PLAYERS EQUIPMENT:** It will be at the officials' discretion to determine the safety and suitability of player equipment including the wearing of an orthopedic cast or hard brace. Mouth guards are mandatory for all players.

**INCLEMENT WEATHER:** Teams should check our weather hotline before leaving for United Sports in case there are any field changes due to weather conditions: **610-466-9744**. All players should have indoor shoes in case games are moved inside. The schedule may be modified if necessary due to inclement weather or poor field conditions. 3 long blast of an Air horn = **LIGHTNING...** clear all playing fields **IMMEDIATELY**. We must have 20 min. of **NO Lightning**, before returning to fields. Players and fans may go into the United Sports building or into their cars. All fields will be cleared.

**COACHING:** All Coaches have total responsibility for the conduct of their players, substitutes, friends and spectators at all times. Coaching from the sideline (giving direction to one's own team on points of strategy and position) is permitted, provided:

- ◆ The tone of the voice is instructive and not derogatory;
- ◆ Each coach or substitute remains on their own half of the field between the substitution area and the restraining line.
- ◆ No coach, substitute, or spectator makes derogatory remarks or gestures to the umpires, other coaches, players, substitutes, or spectators;

- ◆ No coach, substitute, or spectator uses profanity or incites, in any manner, disruptive behavior.

**EJECTIONS:** A player or coach who has been ejected will not be allowed to participate in the next scheduled game. **A player or coach who is ejected for violent conduct or serious foul play is automatically suspended for the following game** and may be subject to not participating in the remainder of the tournament. Any player or coach who assaults another will be expelled from the tournament. An ejection by a player or coach will result in -1 points in the tournament scoring system.

**SUSPENDED AND TERMINATED GAMES:** If in the opinion of game officials, a game must be suspended for any reason the game may be resumed but is subject to being ended not less than five (5) minutes prior to the scheduled start of the next game. If in the opinion of game officials, a game must be terminated for misconduct of players, bench coaches, or spectators, the offending team could be suspended from further play and forfeits that game and all remaining games.

**INJURY:** Delays of the game due to injury may result in shortened game times. All games must end 5 min prior to the next scheduled game on that field. Ice for injuries will be placed at the center of each sideline. Field Marshals will be assigned to each field and can summon the trainer to your field in case of injury or emergency.

**HOME TEAM:** The Home Team will be the team which appears first on the game schedule. The Home Team will supply the game ball, unless supplied by the Tournament. The game ball will be subject to Umpire approval. **The Home Team will be required to switch to alternate jerseys/or wear pinnies to accommodate a color conflict as declared by the umpire.** If the Home Team cannot supply alternate jerseys, the Visitor Team will change. **The Home Team should be on the Left Bench when facing the field. Teams are on the SAME SIDE. Spectators are opposite the bench areas.**

**FORFEITS:** Teams failing to report ready to play within 5 minutes of the scheduled start time will forfeit. Teams failing to check in at the Mandatory Registration or for taking actions which cause a game to be terminated will forfeit the game(s) 2-0. The winner will be awarded 9 points (six for the win, two for the goals and one for a shut out).

**DISPUTES:** the Tournament Director or his/her designee will settle all disputes and the decision will be final.

**DETERMINING WINNERS:** Teams will be awarded points on the following basis:

Six (6) points for each Win

Zero (0) points for each Loss

Three (3) points for each Tie - **Ties will not be played out in Pool Plays or Round Robins!**

One (1) point for each goal scored up to a maximum of seven (7) per game.

One (1) point for each shutout

**MINUS ONE (-1) FOR EACH PLAYER OR COACH EJECTED**

A 8-2 game will be scored as 13 points for the winning team (6 for win, 7 for goals) and 2 points to the losing team (2 for goals).

In the event of a tie in points at the end of pool play, the winner for wildcard, 1<sup>st</sup> or 2<sup>nd</sup> place in round robins or for advancement to the Semi-Finals will be determined as follows:

1. The winner in head to head competition. (If there is a 3 team tie, proceed to the next tie breaker)
2. Total Points (see above)
3. Goal differential (the difference between goals scored and goals allowed)
4. Most shut outs.
5. If a tie still exists after steps 1 through 5, a coin flip will determine the division winner.

**NO RULES WILL BE REVISITED**

**OVERTIME:** All SEMI-FINAL and FINAL games that are tied at the end of regulation will be decided by a 2:00 minute Sudden Death if it is not settled with Sudden Death, a Braveheart Competition will end the game. Each team will put its goalie in play, along with one player each to take a face off. The team that's player scores first wins the Braveheart competition and the game.

**Brave heart:**

- 1 goalie per team – 1 field player per team
- Face off at midfield to start
- If a foul occurs the ball is given to the opposing player at the spot of the foul – play will resume with a whistle.
- Crease violation – will be a turnover and the ball will be given to the opposing goalie.
- 1 player must remain onsidelines – therefore the goalie can score!
- First one to score wins

**TOURNAMENT PLAY**

**TWELVE TEAM DIVISION** will consist of three (3) Brackets of four (4) teams. Each team will play the others within its Bracket for a total of three (3) preliminary games. The winners of Group A and B will play Semi-Final Game 1, and the winner of Group C will play the Wildcard Team in Semi-Final Game 2. The Wildcard Team will be the second place team with the most points or tiebreakers. If the Wildcard Team comes from Group C, then the Group C will play Winner of Group B, and the Winner of Group A will play the Wildcard. The remaining two (2) second place non-wildcard teams will play a consolation game. The third place team in Group B will play the third place team in Group C. The third place team in Group A will play the fourth place team in Group C. The fourth place team in Group A will play the fourth place team in Group B. The Semi-Final winners will meet for the Championship.

**TEN TEAM DIVISION** will consist of two (2) Brackets of five (5) teams. Each team will play the others within its Bracket for a total of four (4) preliminary games. The team with the most points will be declared the Champion of each group. The two (2) teams with the most points in each group A and B will play a final to decide the Champion

**EIGHT TEAM DIVISION** will consist of two (2) Brackets of four (4) teams. Each team will play the others within its Bracket for a total of three (3) preliminary games. The winner of Group A will play the second place team of Group B in the Semi-Final Game 1, and the winner of Group B will play the second team of Group A in Semi-Final Game 2. The third place team of Group A will play the third place team of Group B. The fourth place team of Group A will play the fourth place team of Group B. The Semi-Final winners will meet for the Championship.

**SIX TEAM DIVISION** will consist of a six (6) team bracket. Each team will play a three (3) game round robin within their bracket. The top two (2) teams will play for the Final and the other four (4) teams will play consolation games.